

YOUNG SCHOOL DISTRICT#5

P. O. Box 390 - 46878 Highway 288 Young, Arizona 85554 Phone: (928)462-3244 Fax: (928)462-3283 Patrick O'Donnell, Superintendent

Brittney Leopold, Business Manager

YOUNG PUBLIC SCHOOL GOVERNING BOARD SPECIAL MEETING AGENDA

Monday, October 23, 2023, 6 p.m. - Young Public School Board Room (Red Brick)

(THE GOVERNING BOARD MAY CONSIDER ANY ITEM ON THIS AGENDA IN ANY ORDER AND AT ANY TIME DURING THE MEETING)

Sara Bunce, Presid	lent James Bruzzi, Member
Dean Bell, Membe	Polly Hageman, Member
	Linda Chapman, Member
	AGENDA

- 1) Call to Order
- 2) Adoption of Agenda*
- 3) Pledge of Allegiance
- 4) New Business:
 - a) Discussion Board will participate in a Self-evaluation per Board Policy BAA by discussion
 - b) Discussion/Action Board will approve completed Self-evaluation based upon Board Policy BAA*
 - c) Discussion Board will participate in a discussion regarding anticipated Staffing needs of the district
 - d) Discussion/Action Board may take action to approve new staff positions regarding anticipated staffing needs of the district
 - e) Discussion Board will hear a recommendation from the Superintendent of a new Instructional Aide*
 - f) Discussion/Action Board will consider approval of a new Instructional Aide*
 - g) Discussion/Action Board will consider action or direction to the Superintendent regarding anticipated staffing needs*
 - 5) Adjournment*

*Action Item

As authorized by ARS 38:431.O3, this public body, upon majority vote, may choose to convene in an executive session for the purpose of discussing items allowed by law. **Upon official notice the officer, appointee, or employee may choose to hold discussion and/or consideration in open meeting.** No final action can or shall be taken in the executive session. Items of business suggested by employees and patrons of the District will notify the Superintendent of the particular item of business at least four working days before the Board meeting (Young Public School Policy Manual-Policy **BEDBA**).

Α	ttend	ees:	S:	